



Datebook: Artsy video games, Herzog's pix, Kara Walker and the Broad



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A video game inspired by the influence of the Vietnam War in our culture, the photographs of Werner Herzog, the drawings of a witchy woman and a German documentary about a convicted art forger. Not to mention Kara Walker and Ava DuVernay in conversation, as part of the Broad's "Un-Private Collection" series. It's shaping up to be one busy weekend! Here's what's in the hopper:

Interactive



Fall arts preview 2014: Highlights

levels of "Vietnam Romance," a game that is collaged from a variety of sources as a way of reflecting on how the war has been digested in the realm of cultural production. Expect an experience that is more "Hearts and Minds" than "Call of Duty." *Opens Friday, with a reception on Saturday at 2 p.m. On view through Jan. 24 at UC Irvine, 712 Arts Plaza, Irvine, beallcenter.uci.edu.*

"Eddo Stern: New Works," at the Beall Center for Art + Technology.

In the world of art and video games, there is one name that always stands prominently at that intersection: Eddo Stern, who in addition to being an artist also [teaches game design at UCLA](#). This weekend, Stern is showing a number of his games in Irvine, including the latest version of his infamous "Darkgame," which involves all manner of sensory deprivation, including sight. (Players don a mask, which applies different sensations straight to the head.) Stern will also premiere the first three